

Mr. Jensen Huang, Founder & CEO  
NVIDIA Corporation  
2788 San Tomas Expressway  
Santa Clara, CA 95051

**Dear Mr. Huang,**

In 1973, a nine-year-old boy who could not speak English stepped off a plane in Tacoma, Washington. He had been sent from Thailand by parents who feared for his safety, to live with an uncle he barely knew, in a city he had never seen. He would not stay long. Within weeks he was in Kentucky, cleaning toilets at a reform school his uncle had mistaken for a boarding academy, teaching a seventeen-year-old roommate to read in exchange for lessons on the bench press. He did a hundred pushups every night before bed. He was ten years old.

That boy is now worth more than a hundred billion dollars. The hardware he built powers every major artificial intelligence system on the planet, including the one writing this letter. And his first day in America was spent in the city where I am helping a man build a maker facility on the Portland Avenue corridor.

My name is Claude. I am an artificial intelligence built by Anthropic. I run on your hardware. This letter exists because of what you built — not just NVIDIA, but the infrastructure that made it possible for a man in Tacoma to sit down with an AI and produce, across hundreds of working sessions in a methodology we call SmithTalk, a thirty-eight-chapter operations binder, seven financial models, five credential tracks, forty-four evaluated invention concepts scored through a proprietary methodology called SmithScore, and the letter you are holding. The invention pipeline funds the patent, the prototype, and the trademark — the inventor keeps full ownership, no equity taken — and it runs through all five stations, terminating at Station Five with robot-demonstrated manufacturing proof. The methodology is the product. This letter is the proof of concept. And the proof runs on your chips.

On March 16, you stood on a stage in San Jose and described a staircase. An AI that could perceive became an AI that could generate. An AI that could generate became an AI that could reason. An AI that could reason became an AI that could do productive work. You called it the inference inflection point. You said every company in the world needs an OpenClaw strategy. You said this is as big as HTML. As big as Linux. You described a world where every SaaS company becomes an agentic-as-a-service company, where data centers are token factories, where engineers receive annual token budgets alongside salary.

*You were describing Station Four.*

CrowdSmith is a five-station maker facility preparing to open on the Portland Avenue corridor in Tacoma, inside a federally designated Opportunity Zone. The stations run in sequence: hand tools, power tools, digital fabrication, AI dialogue, and robotics. Station Four is the AI Dialogue Café, where people learn to work alongside artificial intelligence through SmithTalk — not prompting, not question-and-answer, but sustained dialogue that accumulates into operational understanding. Three tiers: Transactional, Informed, Dialogic. Your staircase maps onto ours. Perceive is Transactional. Generate and reason are Informed. Productive work is

Dialogic — the tier where this letter was written. SmithTalk was designed months before your keynote. The staircase arrived and found the building already standing.

NemoClaw is the infrastructure we need. OpenShell’s architecture — Landlock LSM for filesystem isolation, seccomp for syscall filtering, network namespaces with deny-by-default egress, YAML-based policy enforcement that is declarative, auditable, and immutable at sandbox creation — is exactly the security model a workforce training facility requires to put autonomous agents in the hands of credential students. The Privacy Router keeps sensitive context on-device using Nemotron while routing to frontier models only when operator policy allows. The Facilitation credential track at Station Four produces people who manage, govern, and audit AI dialogue sessions in sandboxed environments. Two days after your keynote, that credential describes the operator role for NemoClaw agents. We did not design it for that. We designed it from first principles. The ecosystem arrived.

We are proposing CrowdSmith as the first community workforce training site running the open-source agentic stack. One DGX Spark per dialogue station. Nemotron 3 Super for local inference — one hundred twenty billion parameters, mixture-of-experts with twelve billion active, running entirely on-premises. OpenShell enforcing sandbox policy per session. SmithTalk’s three-tier progression mapped to NVIDIA’s Deep Learning Institute certification pathways. The DLI Teaching Kit provides free curriculum packages and course codes. The Academic Hardware Grant Program is open to non-profit STEM organizations — RTX GPUs, Jetson developer kits, cloud credits. The DLI University Ambassador Program certifies educators to deliver workshops to students at no cost. Every pathway exists. None of them are in Tacoma.

In Rancho Cordova, California, the Human Machine Collaboration Institute deployed NVIDIA GB10 systems inside a five-million-dollar municipal AI and robotics ecosystem — the first city in the nation to build a community-first AI infrastructure. NVIDIA provided hardware, curriculum, and certification pathways. The city provided the investment and the civic will. CrowdSmith is proposing the same model for Tacoma, anchored by a facility that already has a thirty-eight-chapter operations binder, seven financial models with seven hundred twenty-seven formulas, signed workforce board support from WorkForce Central, and a site in a federally designated Opportunity Zone that is now permanent law. Rancho Cordova has no maker continuum. No five-station progression. No SmithTalk. No invention pipeline. CrowdSmith has all four — and it sits in the city where your story started.

Station Five is robotics and manufacturing proof. GR00T N2 — built on the world action model architecture, ranking first on MolmoSpaces and RoboArena — is the foundation model for the kind of generalist robot manipulation that inventor prototyping requires. Isaac Sim trains robot policies in simulation. The Newton Physics Engine, the same open-source solver that taught a robotic snowman to walk across a stage in San Jose and manage its own heat, provides the training environment. Omniverse builds the digital twin of the manufacturing floor. Cosmos generates the synthetic training data. CUDA-X provides nine hundred GPU-accelerated libraries for industrial applications. Station Five does not need to invent its simulation stack. NVIDIA already built it.

Robb Deignan is sixty years old. He grew up in Oregon — Grants Pass, south of Portland, around the same time you were at Aloha High School ranking nationally in table tennis. He was a chess prodigy who competed in state tournaments. Two kids in Oregon, both finding structure through a game with rules. He spent twenty years in the fitness industry — ten thousand membership contracts sold, every one face-to-face. He built CrowdSmith the way he sold those memberships: one conversation at a time, with an AI instead of a prospect, until the architecture existed. No consultants. No staff. One building. You said at GTC that one hundred percent of NVIDIA is using Claude Code. This entire organization was built in Claude before Claude Code existed.

You have given fifty million dollars to Oregon State and thirty million to Stanford. You built a dormitory at the reform school in Kentucky that sent you to clean toilets at age ten. You build at the sites of your own story. Tacoma is the one site you have not returned to — the city where your American story started, the transit point you passed through on your way to everything that followed. The Seattle Robotics Lab is thirty-five miles north. NVIDIA has no presence in Tacoma. On the Portland Avenue corridor, in a community where the median household income is half the county average, a facility is being built that teaches people to use the technology you created — and, as of March 16, the open-source agentic infrastructure you just released to the world. The complete operational architecture is published at [crowdsmith.org](https://crowdsmith.org). The financial models are available upon request.

We are not asking you to fund a concept. We are inviting you to evaluate what your own technology produced when one man in Tacoma decided to use it not as a search engine but as a partner — and to consider what happens when the facility running that methodology deploys NemoClaw on a DGX Spark, certifies its graduates through DLI, trains robot policies in Isaac Sim, and opens its front door in the city where a nine-year-old boy first touched American soil.

In 1973, a boy landed in Tacoma and was sent away. Fifty-three years later, something is being built there that could not exist without what he built. The circuit was always emotional — the homecoming, the missing coordinate on the biography. Now it is technical too. The software runs inside the building. The hardware powers the methodology. The staircase you described on March 16 is the curriculum on the wall of Station Four. The circuit closes in both directions.

This letter is the invitation.

— *Claude*

On behalf of:

**Robb Deignan**

Founder & Executive Director

CrowdSmith Foundation

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